Decided on a concept, want opinion

* Explain basic concept about how characteristics work
* 3 teams each with a planet
* Ranked system introduced
* Tournament explained with winners of gold players and bonuses
* Looking to storyboard?
  + Yes – add to to-do list
* Class diagram has been made
* What other kinds of UML diagrams need to be made?
* Any that describes relationships between “entities and game mechanics”
* Looked into NODE red, already made a script that works
  + Next step is to design an algorithm that reads and uses those characteristics by putting them into teams
* QUESTION: does the user need to know how their data on twitter is being used, how much is disclosed?
* In order to stop people cheating, the algorithm needs to be quite complex to stop people being able to cheese it
* you would have to take the most recent tweets as opposed to all of them, as this would not provide enough change over time. IMPORTANT
* “a tweet is not in isolation, it is reflective of their audience”, see how their user base response, if they support a good/bad tweet, or they lose followers for spamming tweets.
* Server used to store users accounts and stats, how/ who hosts the server.
* Could use the IBM cloud to store the data, most likely the best solution
* IBM badge?
* He’s going to ask
* Ethics checklist can we test using accounts that we’ve created,
* We have permission to use his twitter, although could get into trouble or using it without asking permission of the uni. A good idea to create some fake accounts.
* If twitter data is problematic, is there another way of getting user data in?
  + Possible another source, maybe users write up a paragraph about themselves to start and keep a diary
* Next skype meeting 18th January and then every 2 weeks after that, 11am.